



# COLLEGE OF NATURAL SCIENCES & MATHEMATICS

## Bachelor of Science, Geology Four-Year Academic Map 2026-2027

YEAR 1	Semester 1 Fall			Semester 2 Spring			Total
	ENGL 1301	First Year Writing I	3	ENGL 1302	First Year Writing II	3	
	CHEM 1111	Fundamentals of Chemistry I Lab	1	CHEM 1112	Fundamentals of Chemistry II Lab	1	
	CHEM 1311	Fundamentals of Chemistry I	3	CHEM 1312	Fundamentals of Chemistry II	3	
	GEOL 1103	Physical Geology Laboratory	1	MATH 2414	Calculus II	4	
	GEOL 1303	Physical Geology	3	Elective	Geology Elective (any level)	3	
	MATH 2413	Calculus I	4				
Semester Hours			15	Semester Hours		14	29

YEAR 2	Semester 1 Fall			Semester 2 Spring			Total
	GEOL 3370	Mineralogy	3	GEOL 3340	Geologic Field Methods	3	
	GEOL 3430	Paleobiology	4	GEOL 3372	Petrography	3	
	MATH 2415	Calculus III	4	PHYS 2326	University Physics II	3	
	PHYS 2325	University Physics I	3	PHYS 2126	University Physics Laboratory II	1	
	PHYS 2125	University Physics I Lab	1	CORE	Language, Philosophy & Culture	3	
				CORE	Creative Arts	3	
Semester Hours			15	Semester Hours		16	31

YEAR 3	Semester 1 Fall			Semester 2 Spring			Total	
	GEOL 3450	Stratigraphy	4	GEOL 3445	Structural Geology	4		
	GEOL 3373	Igneous & Metamorphic Petrogenesis	3	Elective	Geology Elective (3000 or 4000 level)	3		
	GEOL 3320	Principles of Geophysics	3	CORE	Social & Behavioral Sciences	3		
	CORE	American History	3	CORE	American History	3		
	CORE	Writing in the Discipline	3					
	Semester Hours			16	Semester Hours		13	29
	Summer Session			Summer Session				
GEOL 3355	Field Geology I	3	GEOL 3360	Field Geology II	3			
			Total Summer Hours			6		

YEAR 4	Semester 1			Semester 2			Total
	Elective	Geology Elective (3000 or 4000 level)	3	Elective	Geology Elective (3000 or 4000 level)	3	
	GOVT 2306	US & Texas Constitutions & Politics	3	GOVT 2305	US Gov: Congress, President & Courts	3	
	Elective	Approved Elective	7	Elective	Approved Elective	6	
	Semester Hours			13	Semester Hours		12
						120	

*Students should meet with their academic advisor to formulate their own plan.*